






# Draw Steel Glyphs 002.101


Area (e) – 


Burst (b) – 


Villian Action “Malice” (d) – 


Melee (t) – 


Special (c) – 


Ranged (g) – 

Self (f) – 


Versatile (l) – 


Diamonds (¡¢£¥®©) – 


Area of Effect (o) – 


Activation [ ( ) – 


Triggered Action [ ] – 


Trait (\*) – 


Targets (x) – 


Tier 1 (! ¼ Á á) – 

Tier 2 (@ ½ É é) – 


Tier 3 (# ¾ Í í) – 

Notes (nN) – 

Rounded Atributes (AIMPR) – 

Block Atributes (aimpr) – 

Block Numbers – 

Block Extras [ ( ] - < = > × ÷) – 

Weak (w) - 

Average (v) - 

Strong (s) – 